

ACCURSED CULTISTS

TORMENT

M	T	SV	W	LD	OC
6"	4	6+	3	7+	1

MUTANT

M	T	SV	W	LD	OC
6"	4	6+	1	7+	1

AUFSTELLUNG

3-6x Torment - Equipped with: Hideous mutations
5-10x Mutant - Equipped with: Blasphemous appendages

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Blasphemous appendages	Melee	2	4+	4	0	1
Hideous mutations	Melee	D6+2	4+	5	-1	2

ABILITIES

RULES - Dark Pacts, Feel No Pain 6+, Scouts 6"

Howling Horde

In your opponent's Shooting phase, when an enemy unit has shot, if a model from this unit was destroyed as a result of those attacks, this unit can make a surge move of up to D6".

Khorne

Add 2 to the Strength characteristic of this model's hellforged weapons.

Nurgle

Add 1 to this model's Toughness characteristic.

Slaanesh

Add 2" to this model's Move characteristic.



Tzeentch

Add 3 to the Attacks characteristic of this model's infernal cannon.

